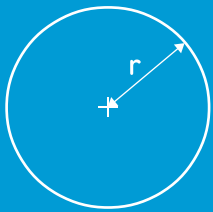


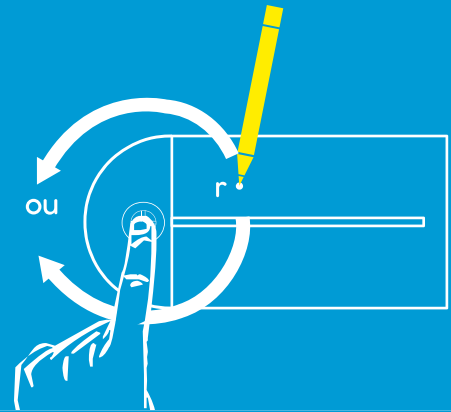
Notice d'utilisation

TRACER UN CERCLE

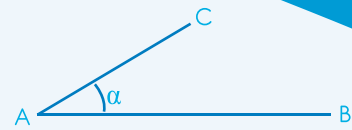


$10\text{mm} \leq r \leq 110\text{ mm}$

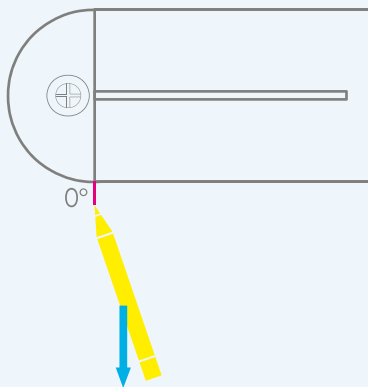
Remarque : il est possible de tracer un cercle entier sans lever le crayon.



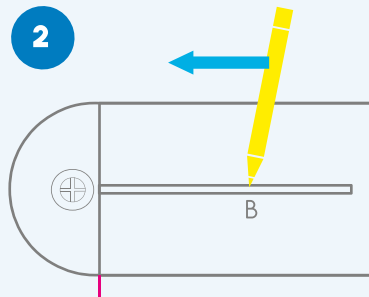
TRACER UN ANGLE SANS LEVER LE CRAYON DE LA FEUILLE



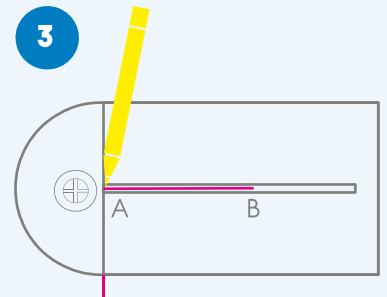
1



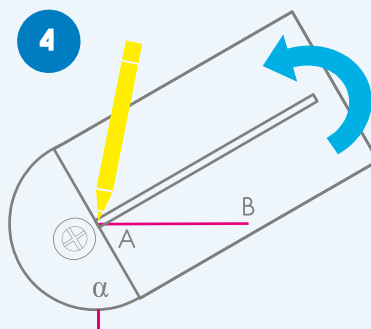
2



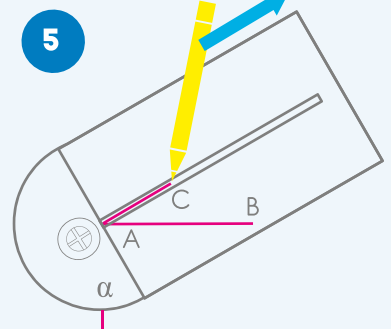
3



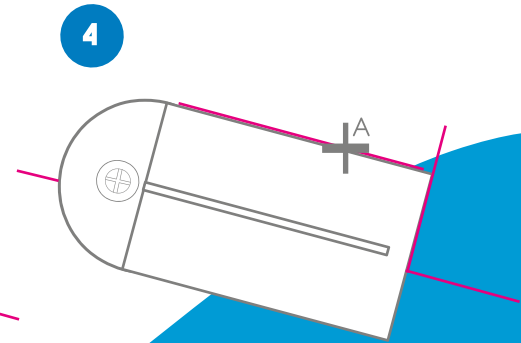
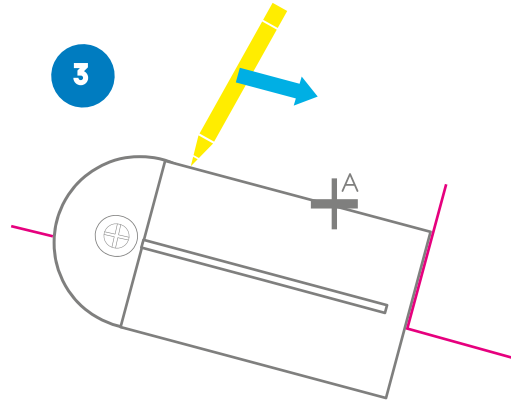
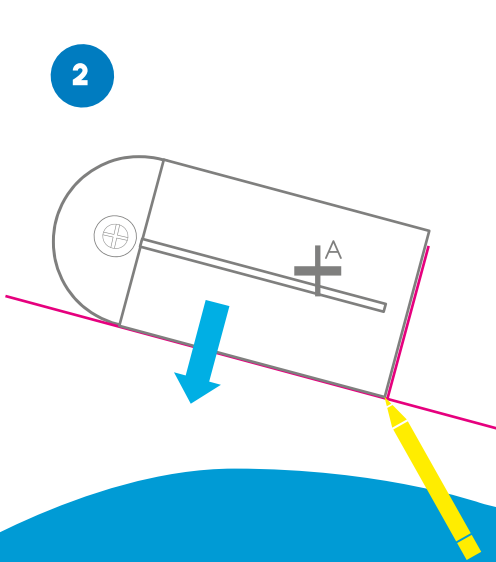
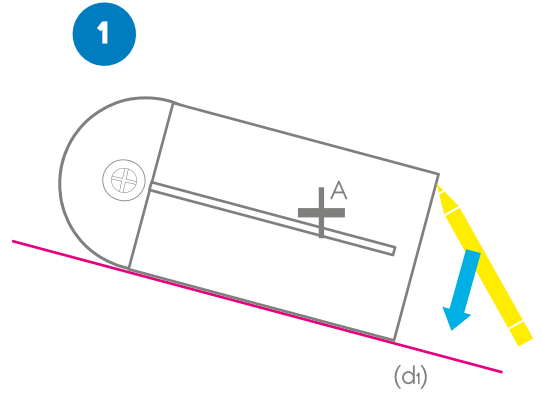
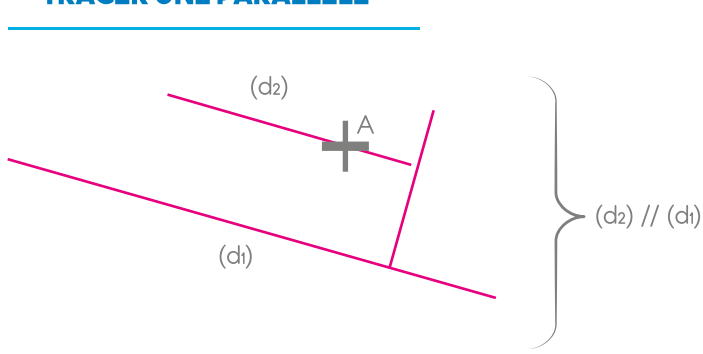
4



5

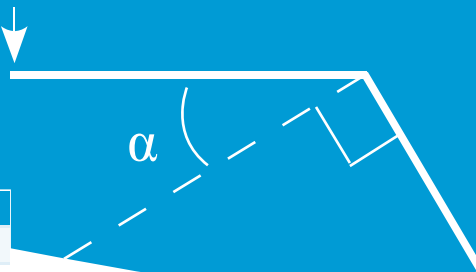


TRACER UNE PARALLÈLE



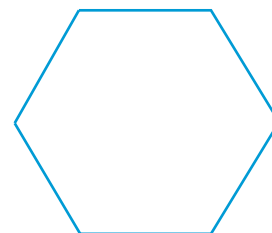
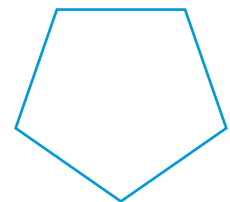
TRACER UN POLYGONE RÉGULIER

Début



Choix de l'angle α : (n = nombre de côtés)

Formes	n	α°
Carré	4	0
Pentagone	5	18
Hexagone	6	30
Heptagone	7	38,5
Octogone	8	45
Ennéagone ou Nonagone	9	50
Décagone	10	54
Hendécagone	11	57
Dodécagone	12	60
Polygone à n côtés	n	$90 - (360/n)$

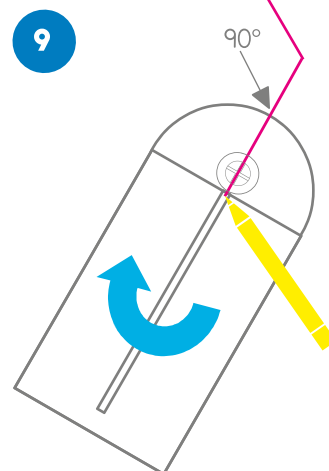
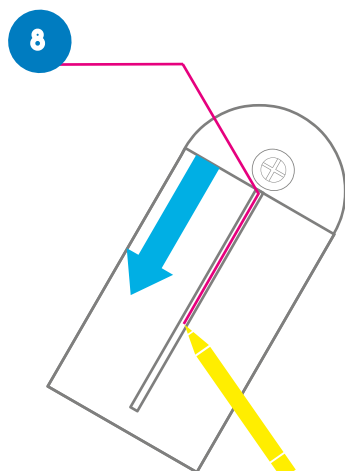
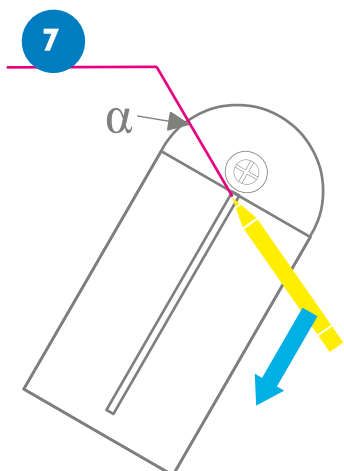
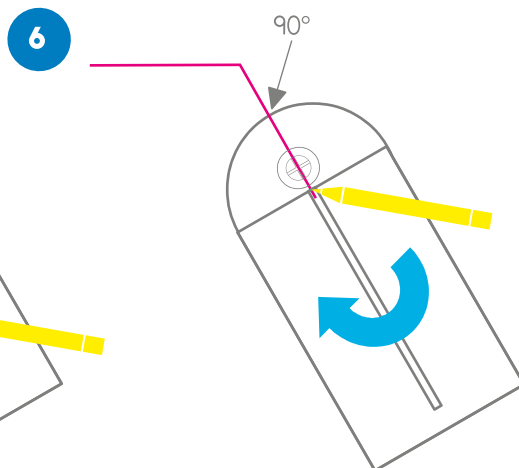
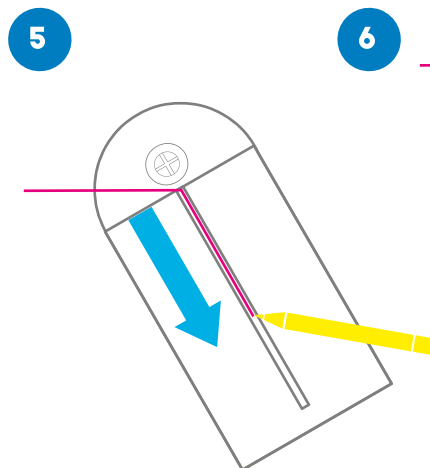
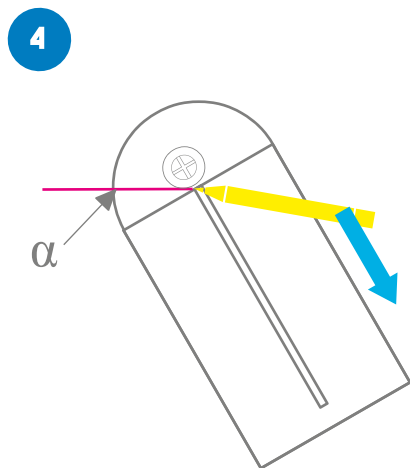
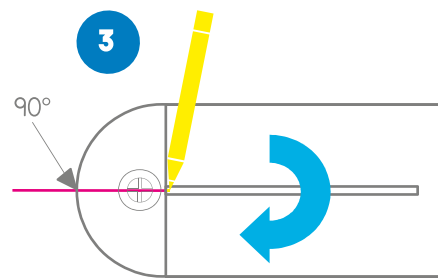
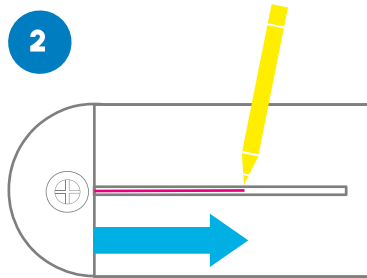
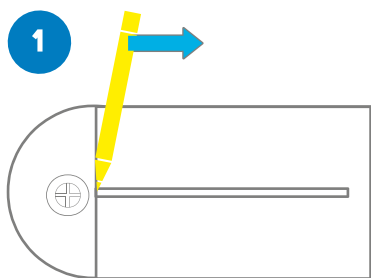


$n = 5$

$n = 6$



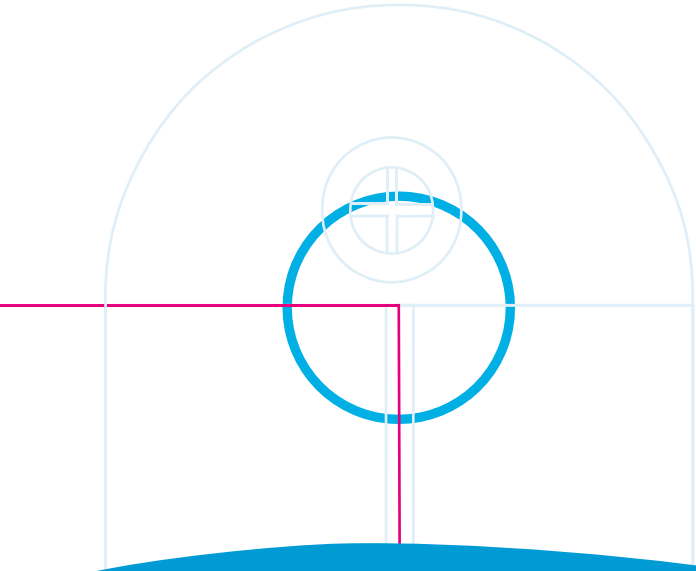
TRACER UN POLYGONE RÉGULIER



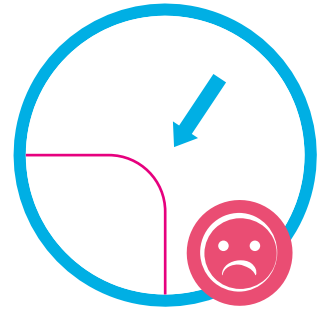
Pour plus d'informations,
flashez et visualisez nos
vidéos de démonstration.



TRACER UN ANGLE DROIT



Toujours



Jamais

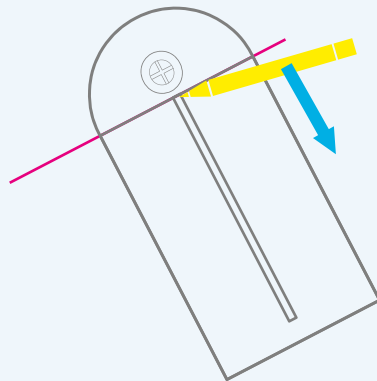


MAUVAISE MÉTHODE



BONNE MÉTHODE

1



2

